



Effective Marker-Controlled Watershed Segmentation for Complex Image Data

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ABSTRACT

Marker-controlled watershed segmentation is a robust method for delineating objects in complex image data. This technique leverages markers to guide the watershed algorithm, reducing over-segmentation and improving accuracy. This paper presents an in-depth analysis of marker-controlled watershed segmentation, exploring its application in various domains, particularly medical imaging and remote sensing. We discuss the methodology, including preprocessing steps such as gradient computation and marker extraction. The effectiveness of this approach is demonstrated through a series of experiments on complex datasets, highlighting its advantages over traditional watershed and other segmentation techniques.

Keywords: Marker-Controlled Watershed, Image Segmentation, Gradient Computation, Marker Extraction

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I. INTRODUCTION

Image segmentation is a critical step in image analysis, enabling the partitioning of an image into meaningful regions. Traditional watershed segmentation often suffers from over-segmentation, particularly in complex images with noise and irregular structures. Marker-controlled watershed segmentation addresses this by using predefined markers to guide the segmentation process, significantly improving the accuracy and robustness of the results.

This paper aims to provide a comprehensive overview of marker-controlled watershed segmentation, detailing its methodology, applications, and performance on complex image data.

Marker Generation Techniques

Marker generation is a critical step in marker-controlled watershed segmentation, as the quality and placement of markers directly influence the segmentation outcome. Various

techniques for marker generation have been proposed,

Gradient-Based Markers: These markers are derived from the image gradient, with markers placed at significant gradient minima or maxima. This approach leverages edge information to place markers at object boundaries.

Morphological Markers: Morphological operations, such as erosion and dilation, are used to create markers based on the morphological characteristics of the image. This method is particularly effective for segmenting objects with distinct shapes and sizes.

Region-Based Markers: Markers are generated based on region properties, such as intensity, texture, or color. Clustering algorithms and region-growing techniques are commonly employed to identify homogeneous regions for marker placement.

Machine Learning-Based Markers: Recent advancements in machine learning have



enabled the use of supervised and unsupervised learning techniques to generate markers. Convolutional neural networks (CNNs) and other deep learning models have been trained to identify regions of interest in complex image data, providing robust markers for watershed segmentation.

II. LITERATURE REVIEW

The watershed segmentation algorithm, introduced by Beucher and Lantuéjoul in 1979, is a popular tool for image segmentation due to its intuitive nature and ability to handle complex topological structures within images. The method is based on the concept of topographical interpretation of grayscale images, treating pixel intensity values as elevations and finding watershed lines that separate different catchment basins. Existing research on image segmentation has produced numerous methods, each with strengths and limitations.

Traditional watershed segmentation, introduced by Beucher and Meyer (1992), is widely used due to its intuitive approach of treating the image as a topographic surface. However, this method's susceptibility to over-

segmentation has driven the development of improved techniques.

Marker-controlled watershed segmentation was proposed as a solution to the over-segmentation problem. This approach uses markers—predefined points or regions that represent the objects of interest and background—to control the watershed algorithm. Notable advancements include the use of morphological operations to generate markers and the integration of gradient information to enhance edge detection (Gonzalez and Woods, 2007; Vincent and Soille, 1991). Recent studies have focused on optimizing marker extraction methods and integrating machine learning techniques to improve segmentation performance. For example, automatic marker generation using neural networks has shown promise in enhancing the accuracy of watershed-based segmentation (Ronneberger et al., 2015; Ciresan et al., 2012).

III. METHODOLOGY

The marker-controlled watershed segmentation process consists of several key steps: preprocessing, marker extraction, watershed transformation, and post-processing. Fig.1 illustrates the block diagram Effective Marker-Controlled Watershed Segmentation for Complex Image Data.

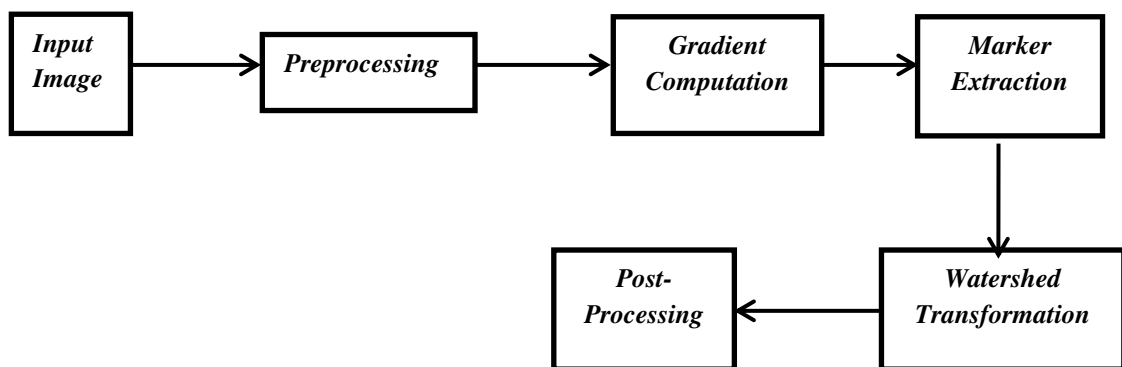


Fig.1: Block Diagram of Effective Marker-Controlled Watershed Segmentation for Complex Image Data

Preprocessing

Preprocessing involves enhancing the image to facilitate marker extraction and segmentation. Common preprocessing steps include noise reduction using Gaussian

smoothing and contrast enhancement through histogram equalization.

Gradient Computation

The gradient of the image is computed to highlight the edges. The gradient magnitude is

$$G(x, y) = \sqrt{\left(\frac{dI}{dx}\right)^2 + \left(\frac{dI}{dy}\right)^2} \dots \dots \dots (1)$$

Marker Extraction

Markers are extracted to represent the foreground and background regions. This can be achieved through morphological operations like erosion and dilation. Automatic methods, such as thresholding and connected component analysis, are also employed to identify markers.

Watershed Transformation

The watershed transformation is applied to the gradient image, using the extracted markers to guide the segmentation. The markers influence the flooding process, preventing over-segmentation by merging regions based on the markers' guidance.

Post-Processing

Post-processing steps are applied to refine the segmentation results. These may include morphological smoothing, small region removal, and boundary enhancement to

often calculated using Sobel or Canny operators, which serve as input for the watershed algorithm.

improve the visual quality and accuracy of the segmented image.

IV. RESULTS AND DISCUSSION

Marker-controlled watershed segmentation follows these fundamental steps:

- **Compute a Segmentation Function:** Generate an image where dark regions represent the objects to be segmented.
- **Compute Foreground Markers:** Identify connected blobs of pixels within each object to serve as foreground markers.
- **Compute Background Markers:** Identify pixels that do not belong to any object to serve as background markers.
- **Modify the Segmentation Function:** Adjust the segmentation function so it has minima only at the locations of the foreground and background markers.
- **Compute the Watershed Transform:** Apply the watershed transform to the modified segmentation function to achieve the final segmentation.



Fig. 2: Step 1

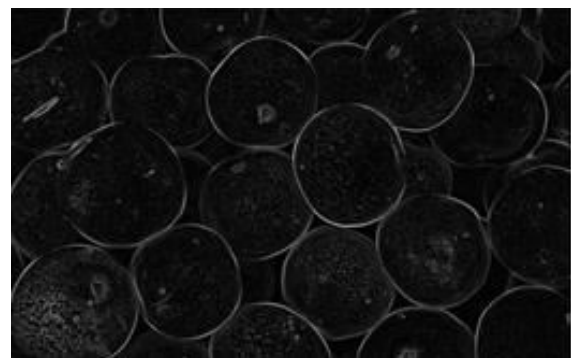


Fig. 3: Step 2

Step 1: Read in the Color Image and Convert it to Grayscale

Step 2: Use the Gradient Magnitude as the Segmentation Function

Compute the gradient magnitude. The gradient is high at the borders of the objects and low (mostly) inside the objects.

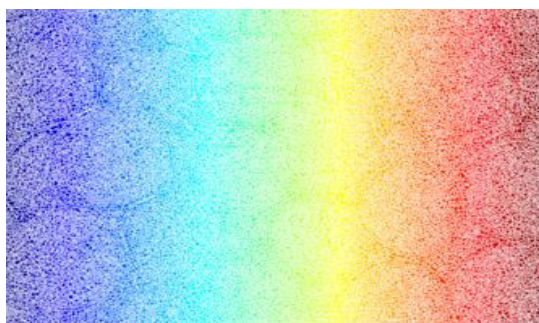


Fig. 4: Watershed Transform of Gradient Magnitude

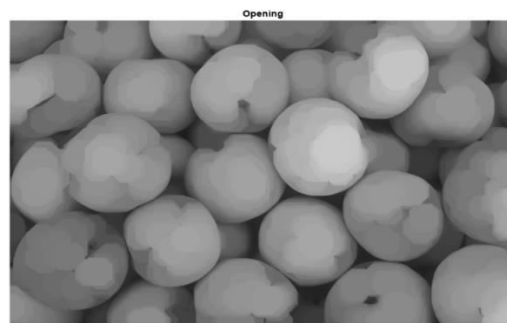


Fig. 5: Step 3, Opening

Step 3: Mark the Foreground Objects

A variety of procedures could be applied here to find the foreground markers, which must be connected blobs of pixels inside each of the foreground objects. In this example, you use morphological techniques called "opening-by-reconstruction" and "closing-by-

reconstruction" to "clean" up the image. These operations will create flat maxima inside each object that can be located using `imregionalmax`. Opening is erosion followed by dilation, while opening-by-reconstruction is erosion followed by a morphological reconstruction.



Fig. 6: Opening by Reconstruction

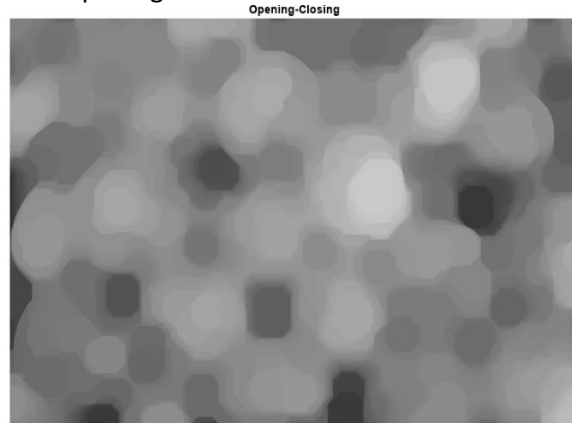


Fig. 7: Opening -Closing

Following the opening with a closing can remove the dark spots and stem marks. Compare a regular morphological closing with a closing-by-reconstruction. First try `imclose`: reconstruction-based opening and closing are more effective than standard opening and closing at removing small blemishes without affecting the overall shapes of the objects. Calculate the regional maxima of `imlobrcbr` to obtain good foreground markers.

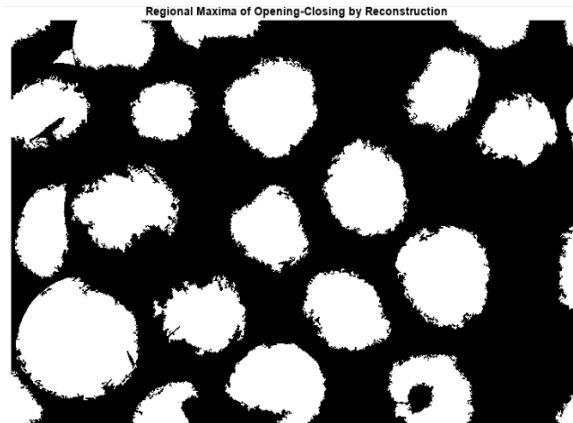
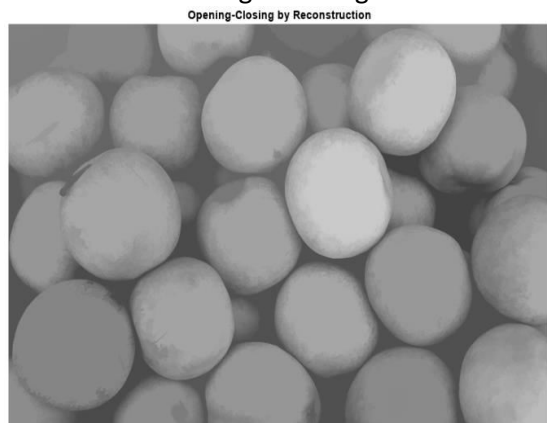


Fig. 7: Opening –Closing by Reconstruction

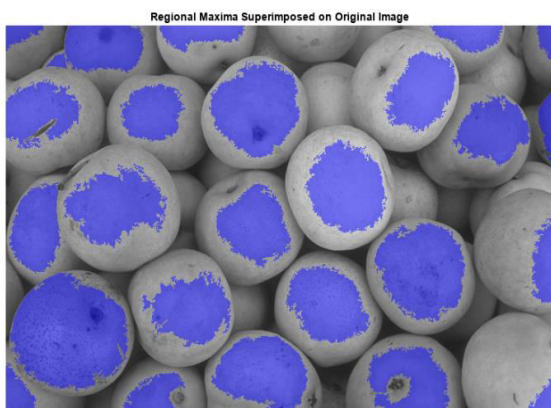


Fig.8: Regional maxima opening-closing by Reconstruction

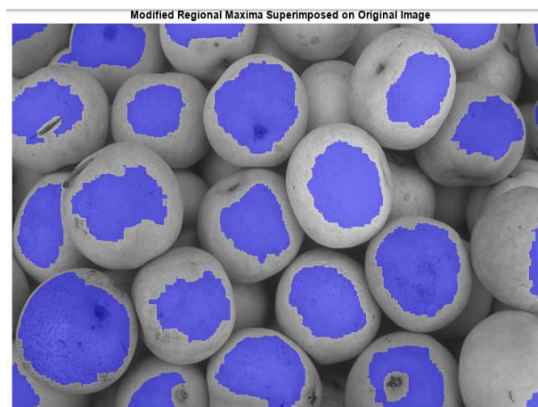


Fig. 9: Regional maxima super imposed on original image

Fig. 10: Modified Regional maxima super imposed on original image

Step 4: Compute Background Markers

Mark the background and cleaned-up image, `lobrcbr`, the dark pixels belong to the background, so we could start with a thresholding operation.

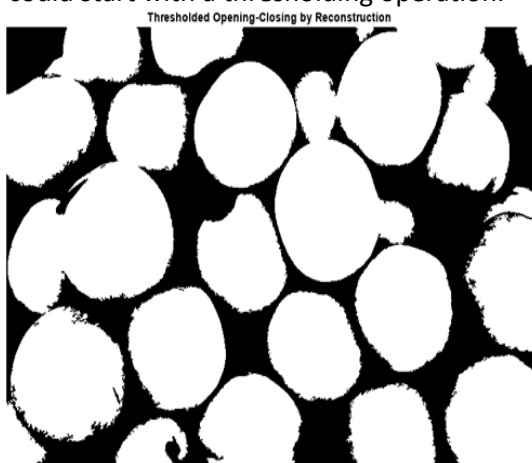


Fig. 11:Threshold opening-closing by reconstruction

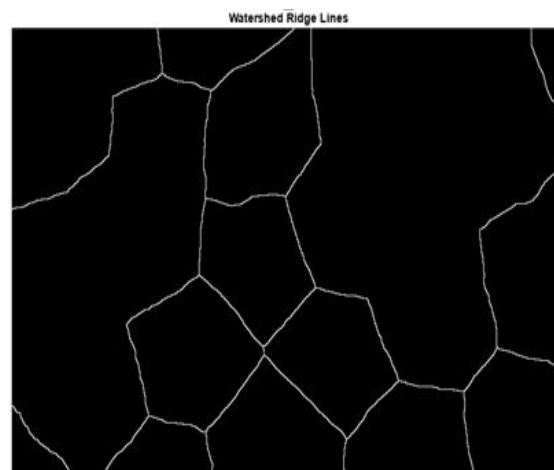


Fig. 12: Watershed ridge lines

The background pixels are in black, but ideally we don't want the background markers to be too close to the edges of the objects we are trying to segment. We'll "thin" the background by computing the "skeleton by influence zones", or SKIZ, of the foreground of `bw`. This can be done by computing the watershed transform of the distance transform of `bw`, and then looking for the watershed ridge lines (`DL == 0`) of the result.

Step 5: Compute the Watershed Transform of the Segmentation Function

The function `imimposemin` can be used to modify an image so that it has regional minima only in certain desired locations. Here you can use `imimposemin` to modify the gradient magnitude image so that its only regional minima occur at foreground and background marker pixels.

Step 6: Visualize the Result

One visualization technique is to superimpose the foreground markers, background markers, and segmented object boundaries on the

original image. You can use dilation as needed to make certain aspects, such as the object boundaries, more visible. Object boundaries are located where $L == 0$. The binary

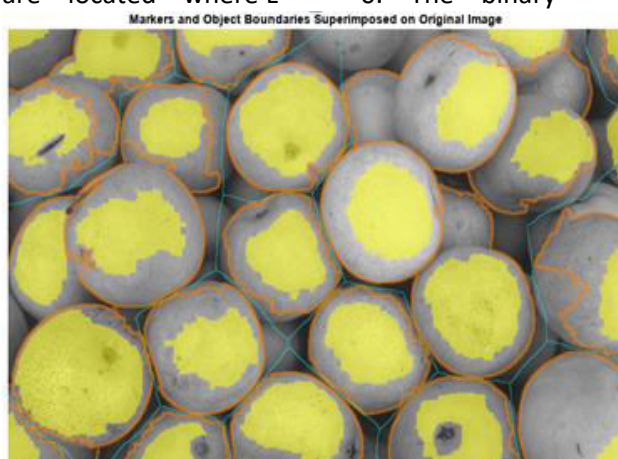


Fig. 13: Markers and object boundaries super imposed on original image

This visualization illustrates how the locations of the foreground and background markers affect the result. In a couple of locations, partially occluded darker objects were merged with their brighter neighbor objects because the occluded objects did not

foreground and background markers are scaled to different integer values so that they are assigned different labels.

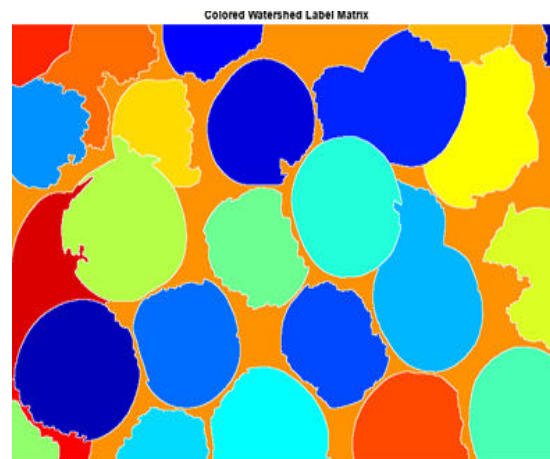


Fig. 14: Colored Watershed label Matrix

have foreground markers. Another useful visualization technique is to display the label matrix as a color image. Label matrices, such as those produced by watershed and blabel, can be converted to truecolor images for visualization purposes by using label2rgb.

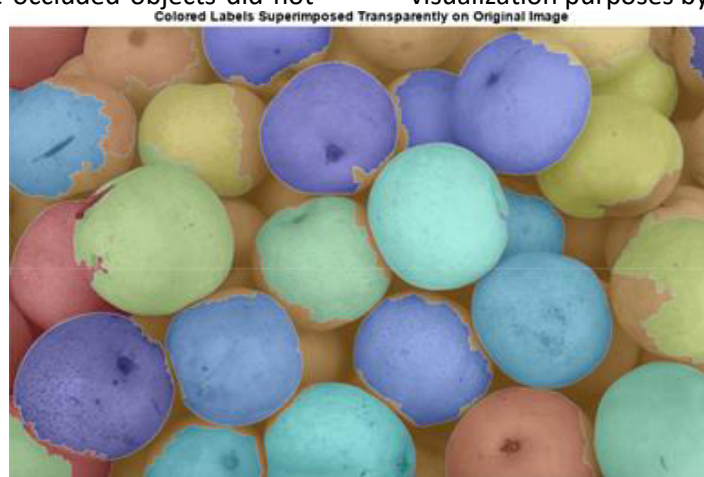


Fig. 15: Colored Labels Superimposed Transparently on original

V. CONCLUSION

Marker-controlled watershed segmentation has emerged as a powerful and flexible tool for image segmentation, addressing the limitations of traditional watershed methods. Through the incorporation of markers, this approach enhances segmentation accuracy and robustness, making it suitable for complex image data across diverse applications. Continued advancements in marker generation techniques and the

integration of machine learning promise to further improve the effectiveness of marker-controlled watershed segmentation, paving the way for new and innovative applications in image processing.

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